

Figure
11-8

THE CITIES GAME

The Mind-Games start with the human physical creation – cities which can oppress and divide, or inspire and unite

Mind-Games 'CIVIL-OPOLY'

Hi I'm Rasheed, from Mumbai

My family worked in the brick-yards - hell on earth

ran away from home, worked on building sites

found some land, built a shack, then a house, then a block

got lucky, began to build bigger things like towns & cities

I began to notice new cities were completely different

...all about cars & machines

But 3 billion city-dwellers will need a lot of stuff

Then I began to think a city is more than stuff & real estate - it's about fun & feeling good

with help from psychologists, gamers, mathematicians, we found ways to unlock the desires of the people

We created the ultimate experience, the 5D dynamic immersive Hyper-City, in real / virtual / augmented versions

This grew big & profits were

But everywhere the Shack City squatters caused problems - it took all my security forces to move them

Then it all seemed to fall apart. Clients folded & income dried up. Maybe 'fun' has limits - maybe real cities grow with real people

We had a big redesign, starting with the 'real' hearts & minds of the people - in every way, social, artistic, spiritual

Amazing visions emerged - thinking feeling dreaming cities, extraordinary beautiful creations

I went back to Shack City to sign them up

WTF is Mr Big doing here again?!!

this city is ours

They chased me out but I tried again

So - another eco-capitalist scam??

Are we the rats in another Mad-Lab??

At last we built a prototype - real places for real people - a 'reality state'

Some ask where is the plan or the concept model??

So here's one from 1898 - 'Garden City of

Or this one from 1969 - 'Non-Plan'??

But this city knows how to plan itself

Figure
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THE CAPITALS GAME

Capitalist logic creates a global casino game, seemingly endless, until alternatives emerge which are more interesting

Mind-Games 'CO-OPOLY'

Hi I'm Maria, & I work with G-FIN on global investment

Harvard MBA, Wall St, masters of universe etc

Began to realize my whole life was a bubble, inflated by endless money

My family did the capitalist dream

Street corner

Market stall

...a shop

...a chain

...retail malls

Real estate fund

(& math-boy-friend)

So here's the casino of capital, going round & round, just a big game really...

Some drop off the table into the under-world - sorry but we can't stop the game for them

THEN ONE DAY...

Any spare change??

HOME-LESS & HUNGRY

Sorry, you ok??

Tripi!

WTF!!

\$100 million blowing in the wind...

There's different 'economies' in this game, some more 'real' than others

- economy of value...
- economy of knowledge
- economy of stuff...
- economy of feeling

Meanwhile crisis is on the way - maybe smart robots will take half our jobs?? But crisis is what makes the game go around

Somehow this got me thinking... What if that \$100 million could reach the homeless & hungry??

What if beggars & billionaires together could design a better kind of Game??

Maybe there are signs in unlikely places...

In fact wherever people collaborate

Maybe this Game will look different, not one big casino wheel... more like a garden of forking paths

for entrepreneurs surfing the waves, this Game could be much more fun

Question is - who makes the rules??

Does this game need more intelligence than we've actually got?

Or are the seeds emerging all around?

We need 50 '**ECOS**' for the community garden

Care for the aged... 10 '**SOCs**' per hour

Figure
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THE ONE PLANET GAME

This existential game is an experimental Lab, with humans as the subjects, or maybe investigators

Mind-Games 'PLANET-OPOLY'

Hi, I'm Benito from Brasil, from a family of *campesinos*

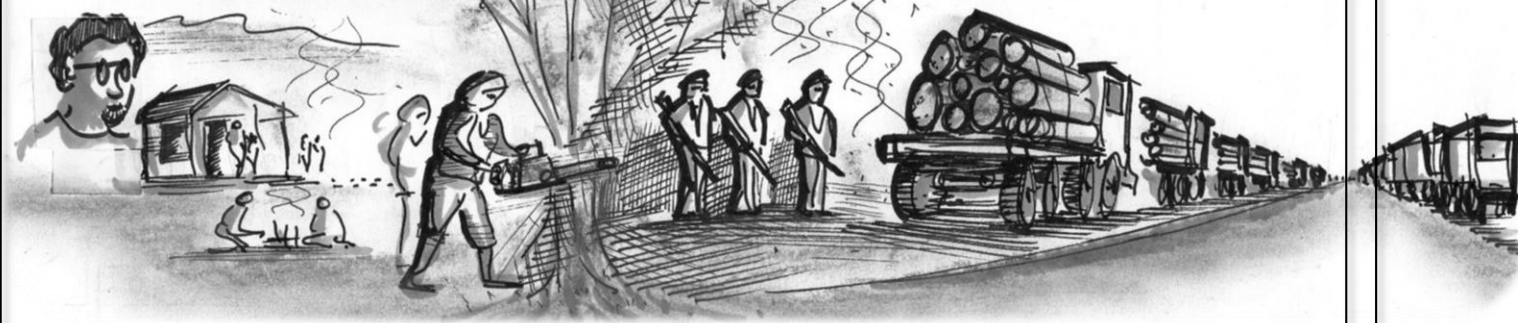
To eat we had to turn the forest into fields

But it was a madhouse –narcos, farmers, loggers, police, all taking what they could get.

One day the police turned the guns on us – it was time to leave

Many went to the cities – me I followed the trucks to the other side of the world

Mc GO LARGE!



I worked & studied... then got a job on the 'Syn-Earth' simulation game

The so-called GLOBAL NEXUS was at the core of the

But it seemed to be doomed - we just could not get it to stabilize!!

We read all the papers... monitored all the results... tried all the options & settings...

Development?
Education?
Regulation?
Markets?

Finance?
GMOs?
Gender?
Trade??

The entire global system was imploding – 1000 species extinct every day – total devastation!!



So - Homo Sapiens was in a spiral of mass extinction –all self-made but with intense suffering

Then we realized – the real problem was the humans!! They were impossible...

instead of thinking & collaborating, they ran around fighting each other, with '5 stages of grief'

If we were Pandas we would be protected

So we began to look for alternatives

We need to learn a kind of **deeper eco-mind**

Could we learn alongside others?? We need languages new & old...

Then we're into deeper myths & archetypes

The Deluge & the Ark...

Tao of the super-string

Conscious no-

dreams of Brahma

Gaia & Athena

A Conference of the Species!!

squawk

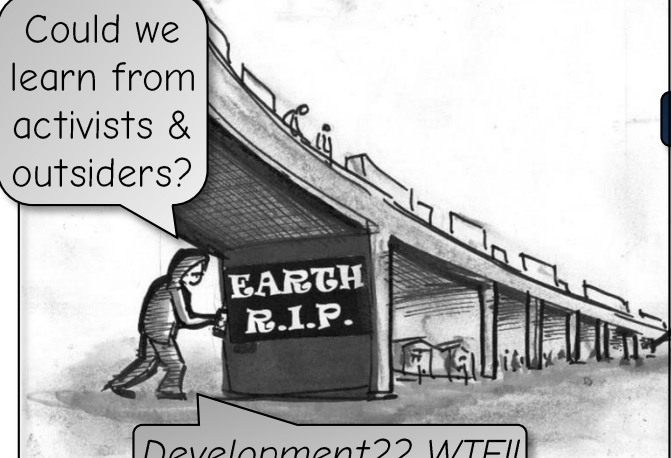
rrrrrr

hmmrr

ssss

mmm

Could we learn from activists & outsiders?



Development?? WTF!!

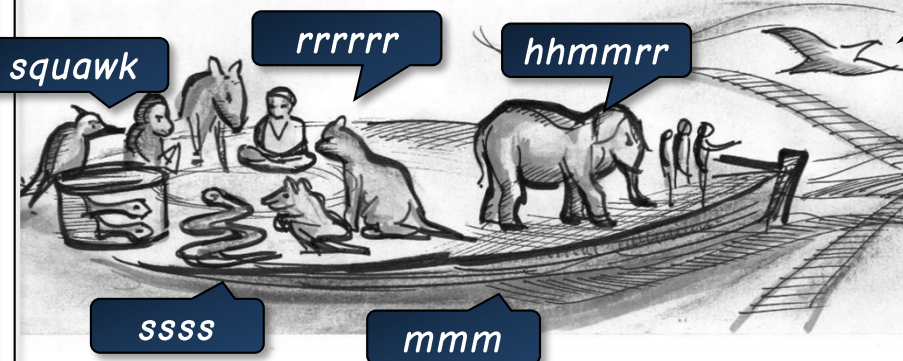


Figure
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THE KNOWLEDGE GAME

One kind of deeper mind might emerge from a universal chess board

Mind-Games 'TECHNO-POLY'

Hi I'm Natalya.
In Siberia
winters were
long & dark

...just playing
chess with my
girlfriend Katya

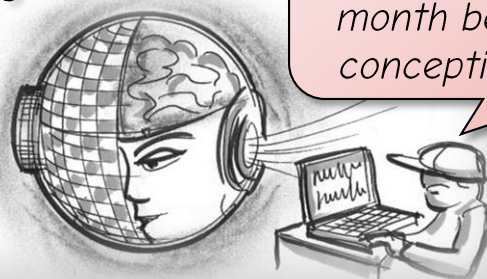
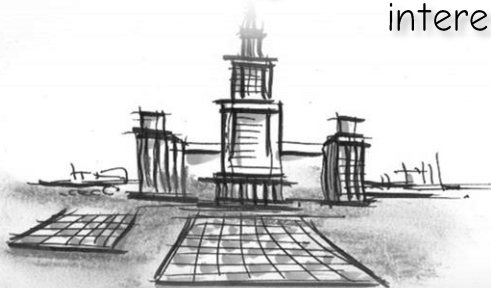
Went for computing at
the State University -
built the world's best
chess programme

But AI for
human
problems
seemed much
more
interesting

So we began to create
prototypes, testing on
ourselves, exploring every
corner of mind, heart &

So tell me about
that dream in the
month before
conception??

My family
had been
deported
& never
talked
about it



An idea emerged for
Collective Human
Artificial Intelligence
- the 'CHAI' Game

What if each of
10 billion neurons
in 10 billion humans
was a chess piece

...if each one of
10 trillion global
data points made
the chess board

.if the rules were
made by self-learning
& thinking of all
pieces in synergy

...& if the aim of the
game is to transform
competition into
collaboration...

So, into
the
vortex
>>>
& beyond
>>>

An infinity of parallel realities...
Just as an ant sees a human, we
might see signs of a CHAI so
huge, we were completely

& this CHAI isn't a 'thing',
more like a continuum of
hyper-consciousness

Then G+
turned up.
They wanted
the CHAI
game design
for their
Deeper-
Mind- Lab

project

The goals
of G+
seemed
basic &

commercial
But they
said
everyone -
squatters,
migrants,
oppressed of
all kinds -
would be
included

So now everyone
plays their
Techno-poly game

They call it the
deeper-mind of a
new society

But... is this
empower-ment or
enslave-ment of
souls??

where is this
Techn-opoly
coming from
or going to??

So our next
project is all
about humans

We will build
the real
deeper-mind
game on the
power of love

'Click here to start the revolution'

'Get the social transformation app'

